Anthony Edbert Feriyanto

Computer Science
Undergraduate Student

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📍 Jakarta, Indonesia

SUMMARY

Anthony is currently 18 years old and also He is an Undergraduate Student at the Faculty of Computer Science, University of Indonesia. As a curious person, He is eager to discover things and try to find out solutions. His vision and mission for sincerely giving what he can do with his knowledge and experiences is his motive to keep striving. Currently, Anthony is actively seeking opportunities to expand his experience and knowledge in the data and software engineering field.

EXPERIENCE

Data Scientist   10/2023 - Present
Google Developer Student Club

- Grow my knowledge in a peer-to-peer learning environment and build solutions for local businesses and their community.

Mobile Developer Intern   05/2024 - 08/2024
PT Indonesia Satu Tujuh Group

Teaching Assistant of Calculus 1   01/2024 - 12/2024
University of Indonesia

Software Engineer Intern   10/2023 - 11/2023
BEM Fakultas Ilmu Komputer Universitas Indonesia

- Collaborated seamlessly with the creative team to strategize, develop, and launch engaging web pages across the organization's website.

Human Resources   08/2023 - 11/2023
Open House Fasilkom UI

- Guided and managed a dynamic team of 11 in the Event Division, steering the ship for the successful execution of Open House Fasilkom UI.
- Distinguished responsibility for handpicking over 60 candidates to join the esteemed ranks of the Event Division, ensuring a diverse and skilled team for unparalleled event management.

Staff of Business Competition   08/2023 - 11/2023
UI Talks

- Spearheaded the meticulous coordination of over 50 candidates for the national business plan competition, demonstrating adept organizational skills and ensuring a stellar showcase of entrepreneurial talent.

Participant of Data Science Academy   07/2023 - 10/2023
COMPFEST

- Led the Mahabharata Team with visionary expertise, orchestrating a saga of success through strategic brilliance and team collaboration.
- Transcended conventional data representation by infusing artistry into information, transforming complex datasets into compelling visual stories that spoke louder than words.

Public Relation   09/2021 - 03/2022
Asean Robotic Day

- Served as the adept liaison officer, seamlessly bridging communication and fostering collaboration between delegations and organizers for smooth, harmonious event execution.

EDUCATION

Computer Science   07/2023 - Present
University of Indonesia - Bachelor's degree
- Third place in the Data Competition at Pekan Ristek 2023.
- 3rd Winner of Machine Learning Competition, Data Slayer 1.0
- Participant of Gemastik Data Mining 2023
- Rank 24 of 400 team in Preliminary Round of Big Data Competition Satria Data 2023
- Rank 4th of Datathon 2024 by RISTEK FASILKOM UI
- Rank 4th of Objective Quest Airnology 2024
- The Best Presentation of Objective Quest Airnology 2024
- Rank 4th in Preliminary Round of FIT Competition
- Rank 10th in Sebelas Maret Statistics Data Science 2024

Mathematics and Natural Sciences   07/2020 - 03/2023
SMAN 28 Jakarta - High School Diploma
- Finalist of KIHAJAR 2020
- Runner Up of Let's Try It Out Detik.com
- The Head of Equipment and Mechanical of 28 Robotic Club
- Grade : 93/100

CERTIFICATES

Software Engineering Fundamental Course   06/2023 - Present

SKILLS

Python	Intermediate	JavaScript	Basic
Software Design & Development	Intermediate	Excel	Intermediate
		C++	Basic

LANGUAGES

Indonesia	Native	German	Basic
English	Fluent		